



I Will Love Others

Game 1: Kindness Delivery Service

Children carry toy food, blanket, tissue, teddy, etc. to someone who "needs" it. "Love does something." children carry food, blanket, tissue, teddy, etc. to someone who "needs" it. "Love does something."

Game 2: What Does My Friend Need?

Teddy is cold. Child brings blanket. Doll is sad. Child comforts her. Friend dropped blocks. Child helps pick them up. Baby is hungry. Child brings food.

Game 3: Love Relay but NOT a race

One at a time children receive a little "need": "Someone is lonely." Find them and sit beside them. "Someone dropped something." Help. "Someone needs a friend." Go join them.

Game 4: Find Someone to Help

Children wander until teacher calls a need. They must find the person/prop needing assistance. The game mechanic is literally notice → approach → help.